

SENITH EDIRISINGHE

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SUMMARY

A passionate and motivated UI/UX Designer with strong expertise in user research, wireframing, prototyping, and usability testing. Experienced in creating intuitive, user-centric interfaces for mobile and web applications. Skilled in collaborating with cross-functional teams to deliver visually appealing and functional digital solutions. Eager to apply creativity and technical knowledge in a fast-paced, innovative environment.

WORKING EXPERIENCE

Vixo Lab, MetaX Market (Pvt) Ltd., Kalaniya

- **Junior UI/UX Designer** July 2025 – Present
 - Promoted from intern to Junior UI/UX Designer based on performance and creativity.
 - Continuing to enhance user experiences across web and mobile platforms.
 - Collaborating with cross-functional teams to refine product usability and design.
- **UI/UX Designer - Intern** Dec 2024 - June 2025
 - Conducted user research and usability testing to derive actionable insights.
 - Created wireframes, high-fidelity designs, and responsive interfaces in Figma.
 - Maintained design consistency using design systems.
 - Worked closely with developers and project managers to bring concepts to life.

PROJECTS

- **Quotation Generation System** – Client Project | Figma
Built an admin dashboard and mobile app for sales reps to generate and manage quotes on the go.
- **CRM System** – Client Project | Figma | Ongoing
Designing a user-friendly CRM for sales teams, focusing on clarity and ease of use for users with diverse tech backgrounds.
- **TrustEX** – Client Project | Figma
Designed a clean and secure interface for buying and selling USDT directly with INR. Focused on simplicity, trust, and a seamless mobile-first user experience.
- **RideX Lanka – Smart Public Transport App** – Personal Project | Figma | Ongoing
Designing an app for real-time bus tracking, fare management, and refund handling to improve the daily commute.

SKILLS & TOOLS

- **Design Tools:** Figma, Adobe XD, Photoshop, Illustrator, Canva, Framer
- **UX Skills:** Wireframing, Prototyping, User Flows, Usability Testing, Design Systems
- **Collaboration:** Cross-functional Teams, Agile, Basic HTML/CSS/JS
- **Research:** User Interviews, Surveys, Feedback Analysis

EDUCATION

BSc (Hons) Software Engineering - Second Class Honors(Upper Division) June 2021 - July 2024
From NSBM Green University, awarded by Plymouth University UK

SOFT SKILLS

Leadership | Creativity | Analytical Skills | Communication | Collaboration | Team Work

VOLUNTEER ACTIVITIES

- Designer - IEEE Region 10 Young Professionals Committee (2025 – Present)
- Subcommittee Member - Marketing and Communication, IEEE Young Professionals Sri Lanka (2025 – Present)
- Chairperson, IEEE Techverse Sri Lanka (Feb 2024 – Feb 2025)
- Vice Chairperson, Technical Activities Sub-Committee, IEEE SLSAC (Feb 2024 – Feb 2025)
- Design Team Member, IEEEExtreme 16.0

REFEREES

Available upon request.